

Texas United Summer League RULES

ROUND ROBIN GAMES

SCORING SYSTEM

- 3 points for a win
- 1 points for a tie
- 0 points for a loss
- Forfeit is scored 1-0

GAME LENGTHS

Age Group Length of Halves

U8 / U10 - 25 min

U11 / U12 - 30 min

U13 / U16 - 35 min

Halftimes will be 5 minutes for all age groups.

TIE-BREAKERS

Ties in games will not be broken. The following criteria will be used in the order listed below to break ties between teams that finish regular play with an equal number of qualifying points:

1. Results of Head-to-Head competition
 2. Goal Difference: (total goals for minus total goals against)
- * There is NO LIMIT on goals scored or allowed per game.

ROSTER LIMITS

- U8 – U12: format is 8v8 and the roster limit is 12 players dressed for a single game, however the pool of players during the summer league is not limited. This means there is no limits to guest players per team.
- U13 – U16: format is 11v11 and the roster limit is 18 players dressed for a single game, however the pool of players during the summer league is not limited. This means there is no limits to guest players per team.

ELIGIBLE PLAYERS

- Each player must have a signed and laminated player ID card (USYSA/STYSA/US Club Soccer) OR proof of age via (1) a passport OR (2) a birth certificate along with a school ID). Player IDs must be available for inspection by referees and league officials at the site of each game in which the player participates. If the player does not have one of the following he/she will not be able to play.

- GUEST PLAYERS – No limits on guest players although all players must have a player card or a passport or a birth certificate with a school ID.
- PLAYERS – can play up an age group, but cannot play down. No Exceptions.

EQUIPMENT REQUIREMENTS

- The wearing of hard casts, whether padded or not, will not be permitted in summer league games...NO EXCEPTIONS
- No jewelry or piercings permitted.

REFUND POLICY

A team withdrawing from the Summer League after being accepted shall forfeit its entry fee.

COMPLAINT POLICY

All complaints must undergo a 24-hour waiting period before being submitted to Director of the Summer League in writing via email – president@texasunitedfc.com Complaints must be registered in writing and include the following:

1. Date and time of occurrence
2. Detailed description
3. Player # and team name
4. Coach's signature

PLAYERS REQUIRED

- 8-a-side games: a minimum of 6 players are required to play the game.
- 11-a-side games: a minimum of 8 players are required to play the game.

SUBSTITUTIONS

- Substitutions must have referee permission in ALL cases.
- Substitutions for BOTH TEAMS allowed:
 1. on goal kicks
 2. after a goal
 3. at halftime

Substitutions for ONE TEAM allowed:

1. on throw-ins by possession team only.
2. on stoppage due to injured player (injured player only).
3. for yellow cards (player who received card ONLY).

WATER BREAKS

- Water breaks are mandatory and will be taken during the play of all games.
- Water breaks will be 2 minutes at or near the mid-point of each half.

GAME ARRIVAL TIMES

- Teams must be at their assigned field 15 minutes before scheduled game time.
- Teams must be ready for inspection by referee and/or field commissioner.

GAMESTARTING TIMES

- All games START at the time shown on the schedule.
- If a team is not ready to play within 5 minutes of the official start time, the game will be recorded as a forfeit.

UNIFORMS: NUMBERS AND COLORS

- All players shall wear numbered jerseys, shorts and socks of like color to distinguish them from the opposing team and the referee.

UNIFORMS: ALTERNATE JERSEYS

- Each team must have an alternate color jersey in case of color conflict.
- First team listed on the schedule should change colors if deemed necessary by ref.

HOME TEAM RIGHTS/RESPONSIBILITIES—All Games

- Home team (1st team listed in a pairing or top team in a playoff tree) must provide the game ball for all games.
- Home team has 1st choice of field playing side for their team.

TEAM SUPPORTERS

- Both team's players and coaches will sit on one side of the field. A maximum of 4 adults are allowed on the team side of the field.
- Team supporters must be located on the opposite side of the field from the players and coaches and must not go to the team side at any time during the game.

SCHEDULES

The game schedule is final as published and no changes will be permitted without the consent of the Director of league.

SCORE REPORTING

- Referee will be responsible for providing all game reports.
- Referees and Summer League officials are free to check player cards prior to and at any time during a game.
- Games will not start without an official game report.
- Both coaches must sign game report.

- Referee Coordinator will be responsible for turning in game reports to the league.

DISCIPLINE: RED CARDS

- Player receiving a red card is banned from the game in which it was received and a minimum of the following game. Referee will write the players full name, date of birth, and jersey number on the game report.
- 2nd red card in the season to the same player results in that player's suspension from the league.

DISCIPLINE: YELLOW CARDS

- Player accumulating 2 yellow cards is suspended for the next game (1 game suspension).
- A player accumulating 1 red card plus 2 yellow cards or 4 yellow cards, will be suspended from the league.

COACHES, PARENT & FAN CONDUCT

- Any misconduct (cheating, verbal or physical abuse of anyone, especially the referees, etc.) will not be tolerated and will be met with swift and just punishment to include the individual and/or team being removed from the League.
- Coaches are responsible for their fans and supporters and will be held accountable for their behavior.

SCOPE OF DISCIPLINARY RULES

- Above disciplinary rules apply to Summer League games only.
- Cases of serious misconduct will be reported to a player or team's governing association for follow-up action.

REPORTING

- Referees are required to report all disciplinary actions taken before, during and after the game, on the official game report.
- All cases of *serious misconduct* must be reported immediately following the game during which the misconduct occurred.

PROTESTS

- Referee decisions are final during the course of a game.
- Protests will not be allowed.

RAINOUPS

- League Directors have final decision over field conditions and game cancellations.

- In case of rainout, games will be rescheduled if possible within Summer League time constraints.

OFFICIAL GAME LENGTH

- A full half of a game must be played to completion to be considered a complete or official game.

BRACKET FORMAT

Bracket of 4 (if required): Played as multi round robin tournament. All teams will play each other twice; the team with the highest accumulated points will be crowned champion. This will give all four teams 6 games.

Bracket of 6: Played as a five round robin tournament. At the end of the 5 round robin games, the top team with highest accumulated points will be crowned champion.

TROPHIES

Only champions will receive trophies.