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## **ARTICLE IV U9 and U10**

GENERAL: Rules of Play, Section IV, Article II (U-19 - U-13) and FIFA rules shall apply except where such rules conflict with these rules and, in these instances, these rules shall control.

### A. Players

- 1. Age Division
  - (a) There shall be a U-10 division in which the number of players on the field shall be less then that specified in the FIFA rules. The U-10 division encompasses both U-9 and U-10 age teams.
  - (b) Players with their parent's and coach's permission may play in an older age division; however,
  - (c) No player may play in a younger age division.
  - (d) No more than four (4) U-8 or younger players may play on the same U-9 or U10 team in HYSA league play.
  - (e) No U-7 or younger players may play on a U-9 or U10 **Recreational** team.
- 2. Number of Players
  - (a) Each U-10 team during a game shall play with no more than eight (8) players on the field at a time.
  - (b) Coaches must play each registered player that is present one-half of the game unless unable to do so due to the player's illness or injury or for disciplinary reasons. In the event that a player is present but will not be playing, the coach must inform the referee and the opposing coach the reason that player will not participate.
- 3. Forfeits for too few players -- The referee shall abandon a game and record the reason on the game report if a team has less than the requisite number of players on the field ready to play within a reasonable time after the game was scheduled to start. The requisite number of players shall be six (6).
- 4. Goalkeeper There shall be no charging or intentional or reckless contact with the goalkeeper whatsoever. Any such conduct shall be considered at least as "dangerous play" and punished accordingly.
- B. Ball Size #4
- C. Goals 18 ft. wide by 6 ft. high or 21 ft. wide by 7 ft. high.



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# D. Field of Play

- 1. Size 40 to 60 yards wide by 60 to 80 yards long.
- 2. Center Circle 8 yards in radius.
- 3. Penalty Area 14 yards by 35 yards.
- 4. Goal area 6 yards by 19 yards.
- 5. Penalty spot: 9 yards and perpendicular from the midpoint of the goal line.
- 6. Penalty arc: 8 yard radius from the penalty spot.
- 7. The team technical area begins behind the **restraining line** as defined in Rule 20 and extends to a point even with top of each penalty area.

# E. Games

- 1. Length of Games two twenty-five (25) minute halves.
- 2. Offside The Offside Rule shall apply.
- F. Team Size the maximum number of players per team shall be 12.



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## ARTICLE V U7 - U8

GENERAL: Rules of Play, Section IV, Article II (U-19 - U-13) and FIFA rules shall apply except where such rules conflict with these rules and, in these instances, these rules shall control.

### A. Players

- 1. Age Divisions
  - (a) There shall be a U-8 division in which the number of players on the field shall be less then that specified in the FIFA rules. The U-8 division encompasses both U-7 and U-8 age teams
  - (b) Players with their parent's and coach's permission may play in an older age division; however,
  - (c) No player may play in a younger age division.
- 2. Number of Players
  - (a) **HYSA** Each U-8 team during a game shall play with no more than seven (7) players on the field at a time.
    - **Club** Each club may choose to play with either a maximum of seven (7) or four (4) players on the field at a time.
  - (b) Coaches must play each registered player that is present one-half of the game unless unable to do so due to the player's illness or injury or for disciplinary reasons. In the event that a player is present but will not be playing, the coach must inform the referee and the opposing coach the reason that player will not participate.
- 3. Forfeits for too few players -- The referee shall abandon a game and record the reason on the game report if a team has less than the requisite number of players on the field ready to play within a reasonable time after the game was scheduled to start. The requisite number of players shall be five (5) players if playing 7v7 and two (2) players if playing 4v4.
- 4. Goalkeeper If playing 7v7 there shall be no charging or intentional or reckless contact with the goalkeeper whatsoever. Any such conduct shall be considered at least as "dangerous play" and punished accordingly. If playing 4v4 there shall be no goalkeeper
- B. Ball Size #3
- C. Goals If playing 7v7, 15 feet wide by 5 feet high or 18 feet wide by 6 feet high are recommended. If playing 4v4, the goals shall be the size of hockey goals up to 6 feet high by12 feet wide.
- D. Field of Play



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- 1. Size If playing 7v7 40 to 50 yards wide by 60 to 70 yards long; if playing 4v4 25 to 40 yards wide by 35 to 60 yards long, with the length longer than the width.
- 2. Center Circle If playing 7v7 8 yards in radius; if playing 4v4 5 yards in radius.
- 3. Penalty Area If playing 7v7 14 yards by 35 yards; if playing 4v4 no penalty area.
- 4. Goal area If playing 7v7 6 yards by 19 yards; if playing 4v4 3 yards from each goal post by 3 yards deep.

### E. Games

- 1. Length of Games four ten minute quarters
- 2. Penalties for Fouls
  - (a) All fouls shall be penalized with indirect free-kicks.
  - (b) From the point of taking of a free-kick or corner-kick, opponents shall not be any closer than six (6) yards if playing 7v7 or five (5) yards if playing 4v4.
- 3. Offside If playing 7v7 the rule shall be interpreted liberally; if playing4v4 there shall be no offside.
- 4. Throw-ins If there is an infraction of the FIFA throw-in rules, the player throwing the ball in shall receive one additional throw-in after a correcting instruction from the referee. If the player violates the FIFA throw-in rule on his/her second throw-in, the opposing team shall be awarded the throw-in.
- F. Team Size the maximum number of players per team shall be twelve (12) if playing 7v7 and eight (8) if playing 4v4.



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## **ARTICLE VI U5 - U6**

GENERAL: Rules of Play, Section IV, Article II, (U-19 - U-13) and FIFA rules shall apply except where such rules conflict with these rules and, in these instances, these rules shall control.

### A. Players

- 1. Age Divisions
  - (a) There shall be a U-6 age division in which the number of players on the field shall be less than that specified in the FIFA rules.
  - (b) Players with their parent's and coach's permission may play in a higher or older division; however,
  - (c) No player may play in a younger age division.
- 2. Size of Teams The maximum number of players per team is 6.
- 3. Number of Players A team during a game can play with no more than three (3) players on the field at a time.
- 4. Forfeits for too few players Provided that at least three players from each team are present at game time, there shall be no forfeit. Coaches shall accommodate the situation to insure all players get as much playing time as possible. If either team has fewer than three players present, the game shall be abandoned, but no winner shall be declared nor forfeit awarded.
- 5. Goalkeeper There will be no goalkeeper.
- B. Ball Size #3
- C. Goals 6 feet wide by 4 feet high. Hockey goals or cones spaced 6 feet apart may be used.
- D. Field of Play
  - 1. Size 15 to 20 yards wide by 20 to 30 yards long.
  - 2. Center Circle 3 yards in radius.
  - 3. Penalty Area None
  - 4. Goal Area None



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# E. Games

- 1. Length of Games Four eight-minute quarters. Two-minute breaks between quarters. Five-minute halftime breaks.
- 2. Penalties for Fouls
  - (a) There will be no penalty shots.
  - (b) All fouls will be penalized with indirect kicks.
  - (c) From the point of taking an indirect kick or a corner-kick, opponents may not be any closer than three (3) yards.
- 3. Offside There shall be no offside.
- 4. Coaches on Field Coaches may not be on the field of play during conduct of games.
- 5. Throw-ins If there is an infraction of the FIFA throw-in rule, the player throwing the ball in shall receive one additional throw-in after a correcting instruction from the referee. If the player violates the FIFA throw-in rule on his/her second throw-in, the opposing team shall be awarded the throw-in.
- F. Team Size the maximum number of players per team shall be six (6).